

Logan Runyon

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SUMMARY

Student at Ferris State University studying digital art and game development with the goal of becoming a character artist.

EDUCATION

Ferris State University, Big Rapids Bachelors of Applied Science - 3D Concentration

August 2022 - Present

Studying a diverse set of technical game art skills with a focus on the character pipeline, including modeling, texturing, rigging, and animating.

GPA - 4.0

PROJECTS

Ludum Dare 51 — *Short Fuse*

Game Jam with the theme "every 10 seconds". Role: Audio Engineer.

Global Game Jam 2023 — *Seed Shot*

Game Jam with the theme "roots". Role: 3d artist, Character Artist, 2d artist, 2d animator, UI.

Ludum Dare 54 — *Out of Space*

Game Jam with the theme "Limited Space". Role: 2D artist, 2D animator, Audio Engineer, UI.

Ludum Dare 56 — *Garden Garrison*

Game Jam with the theme "Tiny Creatures". Role: 3d artist, Character Artist, 2d artist, UI.

Global Game Jam 2024 — *Scuba Scrapper*

Game Jam with the theme "Bubble". Role: 3d artist, UI

SKILLS

3D Sculpting	3D Animation
3D Modeling	2D Animation
Retopology	Rendering
Unwrapping	VFX (Unreal)
Texturing	2D art
Rigging	Audio

SOFTWARE

3ds Max
Maya
ZBrush
Unreal Engine
Adobe Substance Painter
Adobe Photoshop
Adobe Illustrator
Adobe Animate
Adobe Premiere
Adobe Audition
3D Coat
Blender
Trello
Toggl

AWARDS

Second Degree Black Belt
Kempo-Jitsu

Dean's List
Fall 2024, Spring 2024, Fall 2023, Spring 2023, Fall 2022